

Simplicial Homology Computations Using Macaulay2

Macaulay2 is a free software system for computations in commutative algebra. To use it, do one of the following:

- (1) Download and install it from the website:

<http://www.math.uiuc.edu/Macaulay2/>

- (2) Use the online interface:

<http://habanero.math.cornell.edu:3690>

- (3) Log into your math account, open a terminal window, and type “M2”.

When you start Macaulay2, you’ll see something like this:

```
Macaulay2, version 1.6
with packages: ConwayPolynomials, Elimination, IntegralClosure, LLLBases,
               PrimaryDecomposition, ReesAlgebra, TangentCone
i1 :
```

You can compute the kernel of a matrix directly:

```
i1 : A=matrix{{1,2,3},{4,5,6}}
o1 = | 1 2 3 |
     | 4 5 6 |
o1 : Matrix ZZ <--- ZZ
i2 : ker A
o2 = image | -1 |
           | 2  |
           | -1 |
o2 : ZZ-module, submodule of ZZ
```

By default, M2 works over \mathbb{Z} (that’s what ZZ means). Here I have typed in a 2×3 matrix A corresponding to a linear transformation $\mathbb{Z}^3 \rightarrow \mathbb{Z}^2$ (for various reasons, Macaulay writes the arrows right to left) and computed

its kernel, which Macaulay has described as the image (i.e., column space) of the matrix $B = \begin{bmatrix} -1 \\ 2 \\ -1 \end{bmatrix}$.

If you have a \mathbb{Z} -module and you just want to know what it is up to isomorphism, you can use the `prune` command:

```
i3 : prune ker A

      1
o3 = ZZ

o3 : ZZ-module, free

i4 : M = matrix{{4,2,6},{2,6,4},{6,2,4}}; prune coker M

      3      3
o4 : Matrix ZZ <--- ZZ

o5 = cokernel | 24 0 0 |
              | 0  2 0 |
              | 0  0 2 |

      3
o5 : ZZ-module, quotient of ZZ

i6 : N = matrix{{4,-4},{-4,4}}; prune coker N

      2      2
o6 : Matrix ZZ <--- ZZ
```

In these last two computations, Macaulay is actually producing the Smith normal form. So $\text{coker } M \cong \mathbb{Z}_{24} \oplus \mathbb{Z}_2 \oplus \mathbb{Z}_2$ and $\text{coker } N \cong \mathbb{Z} \oplus \mathbb{Z}_4$. (The zero row corresponds to the \mathbb{Z} summand.)

Macaulay also has a package to work with simplicial complexes (although not Δ -complexes, so far as I know). First you have to define a polynomial ring in variables corresponding to vertices; then you can specify the complex by its facets. Macaulay has built-in commands to compute the simplicial chain complex and homology groups.

```
i7: load "SimplicialComplexes.m2";

i8 : R = ZZ[a..d]; -- make a polynomial ring with variables a,b,c,d

i9 : X1 = simplicialComplex{a*b, a*c, b*c}; -- the 1-skeleton of the 2-simplex

i10 : X2 = simplicialComplex{a*b*c}; -- the full 2-simplex

i11 : X3 = simplicialComplex{a*b*c, a*b*d}; -- two 2-simplices joined at an edge

i12 : X4 = simplicialComplex{a*b*c, a*b*d, a*c*d, b*c*d}; -- a hollow tetrahedron

i13 : C = chainComplex X3 -- compute the simplicial chain complex
```

```

      1      4      5      2
o13 = ZZ <-- ZZ <-- ZZ <-- ZZ

      -1      0      1      2

o13 : ChainComplex

```

The numbers on the bottom are dimensions. So X_3 has one (-1)-simplex (of course), four 0-simplices, five 1-simplices and two 2-simplices. Notice that the arrows point *to the left*. Why this is a good idea is beyond the scope of Math 821; just be aware that Macaulay2 does use this convention.

```

i14 : C.dd_2 -- extract the boundary map d2 (from 2-chains to 1-chains)

o14 = | -1 -1 |
      | 1  0  |
      | 0  1  |
      | -1 0  |
      | 0 -1  |

      5      2
o14 : Matrix ZZ <--- ZZ

i15 : prune HH_2 X4 -- compute just one homology group

      1
o15 = ZZ

o15 : ZZ-module, free

i16 : prune HH X4 -- compute all the homology groups

o16 = -1 : 0
      0 : 0
      1 : 0
      1
      2 : ZZ

o16 : GradedModule

i17 : C.dd_1 * C.dd_2 -- verify that boundary-squared = 0

o17 = 0

      4      2
o17 : Matrix ZZ <--- ZZ

```