# The Tree Growing Sequence 

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## Basics

## Notation

- Work with $G=(V, E)$ a multigraph. Order any multiple edges between two vertices. Choose a root vertex and call it $q$.


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- Work with $G=(V, E)$ a multigraph. Order any multiple edges between two vertices. Choose a root vertex and call it $q$.
- $G-e$ : delete the edge $e$
- $G / e$ : contract the edge $e$


## Basics

## Notation

- $\mathcal{P}_{G, q}$ - set of $G$-parking functions with respect to $q$
- $\mathcal{T}_{G}$ - set of spanning trees
- $\mathcal{M}_{G}$ - multiset of monomials of $T(G ; x, y)$, the Tutte polynomial


## Background

- Dhar [Dha90]
- Biggs [Big99]
- Cori and Le Borgne [CB03]
- Chebikin and Pylyavskyy [CP05]
- Bernardi [Ber08]
- Kostic and Yan [KY08]
- Baker and Shokrieh [BS13]

Many more

## Definition

Tutte Polynomial

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T(G ; x, y)=\sum_{\mathcal{T}_{G}} x^{i a} y^{e a}
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A $G$-parking function is a function $f: V(G)-\{q\} \rightarrow \mathbb{Z}_{\geq 0}$ such that any subset $A \subseteq V-\{q\}$ contains a vertex $v$ with $0 \leq f(v)<$ outdeg $_{A}(v)$.

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outdegree $_{A}(v)=5$


Not G-parking


G-parking

## Algorithms which produce bijective correspondences

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- Something else.


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- Dependence on choices
- Global edge order.
- Vertex order.
- Something else.
- Compatibility between these choices.
- In general, no.
- Would like to get all bijections in the triangle using one algorithm, but do it in a non-arbitrary way.


## TGS - Definition

Definition: Given a connected graph $G=(V, E)$ and the set $\mathcal{S}$ of all subgraphs of $G$ containing $q$ as a vertex, a tree growing sequence (TGS) is a collection of tuples

$$
\Sigma=\left\{\left(S, \sigma_{S}: \mathcal{H}_{S} \rightarrow E(S)\right)\right\}
$$

where $S \in \mathcal{S}, \sigma_{S}$ is a function on the set $\mathcal{H}_{S}$ of "rooted" subgraphs of $S$, $\sigma_{S}(T) \notin E(T)$, and $\sigma_{S}(T) \cup T$ is connected.

$$
\begin{aligned}
& \Delta\left(a \rightarrow \Delta \Delta \Delta_{0} \rightarrow D_{0}\right) \\
& \Delta(: \rightarrow / \rightarrow \Lambda \rightarrow \Delta) \quad \Lambda(: \rightarrow / \rightarrow \Lambda)
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Initially: $S=G, U=\{q\}, X=\{\emptyset\} \subset E(G), \alpha=0, \beta=0$.

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Initially: $S=G, U=\{q\}, X=\{\emptyset\} \subset E(G), \alpha=0, \beta=0$.
At each step, consider $e=\sigma_{S}(T)$, where $T=(U, X)$. Let $e=(w, v)$, where $w \in U$. We care about $f(v)$ and the nature of $e$.

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At each step, consider $e=\sigma_{S}(T)$, where $T=(U, X)$. Let $e=(w, v)$, where $w \in U$. We care about $f(v)$ and the nature of $e$.
If $f(v)<0$, delete $e$ and terminate the algorithm.

## TGS - Algorithm

$$
(f, S, \cup, X, \alpha, \beta) \longrightarrow(f, S, \cup \cup v, X \cup e, \alpha, \beta)
$$



Next step: $\sigma_{S}(T)$.

## TGS - Algorithm

$$
(f, S, \cup, X, \alpha, \beta) \longrightarrow(f, S, \cup \cup v, X \cup e, \alpha+1, \beta)
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Next: $\sigma_{S}(T)$

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Next: $\sigma_{S_{-e}}(T)$.

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Next: $\sigma_{S-e}(T)$.

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(f, S, U, X, \alpha, \beta) \longrightarrow(f, S-e, U, X, \alpha, \beta+1)
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Next: $\sigma_{S_{-e}}(T)$.
Terminate when $T_{f}=(U, X)$ spans the connected component of $S$ containing $q$.

## TGS - Splitting

Start with $e=(q, v)$.

$$
\left\{f \in \mathcal{P}_{G, q} \mid f(v)=0\right\} \longleftrightarrow\left\{\mathcal{P}_{G / e, q}\right\}
$$

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\left\{f \in \mathcal{P}_{G, q} \mid f(v) \geq 1\right\} \longleftrightarrow\left\{\mathcal{P}_{G-e, q}\right\}
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$$

It follows that for any subgraph $S$ and any edge $e$ in $S, \mathcal{P}_{S / e} \sqcup \mathcal{P}_{S_{-e}}$ is in 1 - 1 correspondence with $P_{S, q}$.

## TGS - Splitting

Splitting based on the recursive formula for the Tutte polynomial.

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T(G ; x, y)= \begin{cases}y T(G-e ; x, y) & e \text { a loop } \\ x T(G / e ; x, y) & e \text { a bridge } \\ T(G-e ; x, y)+T(G / e ; x, y) & \text { otherwise }\end{cases}
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Furthermore, we have $\mathcal{T}_{G} \leftrightarrow \mathcal{T}_{G / e} \sqcup \mathcal{T}_{G-e}$

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## Proposition:

Let $\tau$ be the assignments $f \mapsto T_{f}$ and $\rho$ be the assignments $f \mapsto x^{\alpha} y^{\beta}$. These maps are bijective.

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$\begin{array}{lllllll} & \vdots & \vdots & \vdots & \vdots & \vdots & \downarrow\end{array}$

## Compare with Established Algorithms

## Dhar's Burning Algorithm

Start with something simple.
Let $O_{E}$ be a global edge order, $D$ the application of Dhar's algorithm to $\mathcal{P}_{G, q}$, and $K$ the composition of $D$ with the bijection $\mathcal{T}_{G} \rightarrow \mathcal{M}_{G}$ arising from internal and external activities.

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Proposition: The diagrams commute.


## Compare with Established Algorithms

Family of Chebikin and Pylyavskyy [CP05]

Something more interesting.
Proper set of tree orders: Given an ordering $\pi(T)$ on the vertices of every subtree $T$ rooted at $q$, the collection $\Pi_{G}=\{\pi(T) \mid T \subset G$ a rooted tree $\}$ is a proper set of tree orders if

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Consider all vertices incident to $T_{k}$.

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$f(v)<\#$ edges to $T_{k}$.


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Choose smallest edge according to order on $\mathrm{T}_{\mathrm{k}} \cup\{\mathrm{e}\}$.

## Compare with Established Algorithms

## Family of Chebikin and Pylyavskyy

Define $\Omega:\left\{\Pi_{G}\right\} \rightarrow\{\Sigma\}$.
The TGS $\Omega\left(\Pi_{G}\right)$ may consider more edges at each step, and may add edges in a different order; however, the same spanning tree will be obtained as for $\Phi$.

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The TGS $\Omega\left(\Pi_{G}\right)$ may consider more edges at each step, and may add edges in a different order; however, the same spanning tree will be obtained as for $\Phi$.

Proposition: The map $\Omega$ is injective and the diagram commutes.


## Related Work by Other Authors

- Yuen
- Backman, Baker, Yuen
- Question posed by Hopkins: Classify tie-breaks for Dhar's algorithm.

Thank you!
Preprint: arXiv:2005.06456 (updates recently submitted)

## References I

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## References II

䡒 Deepak Dhar, Self-organized critical state of sandpile automaton models, Phys. Rev. Lett. 64 (1990), 1613-1616.
Dimitrije Kostić and Catherine H. Yan, Multiparking functions, graph searching, and the tutte polynomial, Advances in Applied Mathematics 40 (2008), no. 1, 73 - 97.

## Tutte for a Zonotopal Tiling



$$
T^{*}(\mathcal{Z} ; x, y)= \begin{cases}y T^{*}\left(\mathcal{Z}-B_{w} ; x, y\right) & \mathcal{Z}-B_{w} \cong \mathcal{Z} \mid B_{w} \\ x^{\gamma} T^{*}\left(\mathcal{Z} \mid B_{w} ; x, y\right)+T^{*}\left(\mathcal{Z}-B_{w} ; x, y\right) & \text { otherwise }\end{cases}
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- Visually, $\gamma$ is the number of zones parallel to $B_{w}$; this is the same as the number of elements of the associated vector configuration $\mathcal{V}_{\mathcal{Z}}$ parallel to $w$ (excluding $w$ ).


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- Visually, $\gamma$ is the number of zones parallel to $B_{w}$; this is the same as the number of elements of the associated vector configuration $\mathcal{V}_{\mathcal{Z}}$ parallel to $w$ (excluding $w$ ).
- Here, $\cong$ means as tiled zonotopes.


## Zonotope - Cographical Matroid

Given a zonotopal tiling $\mathcal{Z}$, let $\mathcal{V}_{\mathcal{Z}}^{*}$ be the matroid with bases subsets of the configuration which are bases of $\mathbb{R}^{d}$. Thus, bases correspond to tiles. If the tiling arises from a graph, it is the cographical matroid.

Theorem: Fix a cubical zonotopal tiling $\mathcal{Z}$ of $Z$ with associated vector configuration $\vee_{\mathcal{Z}}$. Then $T^{*}(\mathcal{Z} ; x, y)$ is the Tutte polynomial $T\left(\mathcal{V}_{\mathcal{Z}}^{*} ; x, y\right)$.

## Further Questions

Question: Are there choices which are compatible in that they make the diagram below commute?


